Saturday Day	9 #########	10 #########	11 ########	Noon ########	1 #	#########	2	##########	3	##########	4	#########	5	#########
Cascade 1 & 2	Green Room / Pro Check In													
Cascade 3		Greg	Reading: GRobin Reading: Smith Erin Tidwell	Reading: Paul Melko Renee Stern		teading: Volf Lahti	Reading: Richelle Mead	Reading: Lorelei Shannon	Reading: Darragh Metzger	Lizzy	Reading: Kat Richardson	Reading: Victoria Shaffer	Reading: Mike Moscoe	Reading: Robert Sawyer
Cascade 4			Cruising to the Island of Dr. Moreau	Fannish Gardening	Battlestar Group Awards		Whither Go Wizards?		Cow, Bough and Cough		Growing Up in Convention Fandom		Advanced Polyamory	
Cascade 5			The Blogger Effect	Genre Exploitation	TV Forensics - Real or Fake Technology?		Delivering on Your Story's Promise		SF&F Prose - Verses - Poetry		E-Stuff		Comparative Study: Orcs	
Cascade 6	Creating With/Creating On	One Day in the Life of an Editor	3D Art	Grand Openings	Mind's Eye		Portfolio Creation		Yin and Yang of Art		The Art of Titles		Artists' Jam	
Cascade 7	If it Doesn't Rhyme	The Wild New Evolutionary Ride for Humans	The Rise of the Paranormal Romance	Lycanthropy for Beginners	Living Upside Platforr		Polyamory 101		Blood and Brains		Using SF&F to Engage the Next Generation		Building the Giant's Beanstalk	
Cascade 8	How Do You Name Your Characters?	How to Get Your Break in the Gaming Industry	Shoes and Boots	An Illuminating Introduction to Alliteration	Comparative St	tudy: Elves	The Last Three Months		Costuming with Plastics		Gizmos, Props and Weapons		TV and Movie Sci-Fi Costume Review	
Cascade 9	Tradeoffs Between Freedom, Security and Privacy	Historical Engineering	Game Master's Workshop Part 1	Game Master's Workshop Part 2	How to Start a M		Exoskeletons		Ancient Optics		Star Trek: F		Hearing-Trek	
Cascade 10	SF Authors and Editors - Social Scientists	Let's Make a I	Movie: Shoot It!	SFWA Meeting	Writing a Novel	l in a Year	Introduction to Armor		On the Fringe		The Best Horror Films		Monster Update	
Cascade 11 & 12					Open Gar	ming					l.		•	
Cascade 13 (Tarp)		Demo: Working with Metal	Dragons by Design	Getting a Jump on SF&F Education			Mask Makir	ng Workshop			How to K		init Maille	
Evergreen 1			Autograph Session #1	Autograph Session #2			Envisioning the Future: Can We Change the World with SF?		Nanotech and Murphy's Law		The Strangest Life on Earth		Scriptwriting 101	
Evergreen 2							4E: You've Got the Power(s)		I'm Not Dead Yet Sticking with 3.5		The Evolving Superhero		If I were the President's Science Advisor	
Evergreen 3		Writing the Young Female Protagonish	Engineering Solutions for Global Warming	Steam Punk 101	Steam Pun	nk 102	Steam Punk 103: Props		Cool Toy Show		SWOC Meeting			
Evergreen 4		A Whistlestop History of the Graphic Novel	Unintended Consequenses	The Science of Immortality			Dr. Horrible Screening/Sing-a-long		What's New from Wizards of the Coast?		Todd Lockwood Interview			
Olympic 1			Mom - Look What The Dog Dug Up!	Kinderfilk	Acting on	n Mic	Story Hour: Shakespeare For Kids				Lost Civilizations Works		shop, Part 2	
Grand Ballroom 2		Todd Lockwood Demo: Digital Art	Norwescon Town Meeting		М				squerade Set Up and Rehearsal					
Grand Ballroom 3	Pre-Masquerade Mtg													
Mt. Baker / Rainier					Writers Worl	kshops								
Maxies	Hobbit Country Dancing													
Rotunda			Open Gaming									Open Gaming		
Salon		Scavenger Hunt		501st Charity Event - Photo Shoot USS Aurora Deployment Ceremony										
Wing 7 Corridor					Artist's A	Alley								