

Day: Friday, April 2, 2010

Room	9	10	10:30	11	11:30	Noon	12:30	1	1:30	2	2:30	3	3:30	4	4:30	5	5:30	
Cascade 3		READING: John Alexander	READING: Stephen Barnes	READING: Alma Alexander	READING: Jennifer Brozek		READING: Nathan Crowder	READING: Carlos Cortes	READING: Spencer Ellsworth	READING: Ian McDonald	READING: Daryl Gregory	READING: A.M. Dellamonica	READING: Brian Johnson	READING: Jean Johnson	READING: Cat Rambo	READING: Jak Koke	READING: Wolf Lahti	
Cascade 4		Artist Koffee Klatch		Urban Fantasy 101: Introduction to the Field		SF Con or Pop Culture Event?		Devising Magical Systems		Amateur Contributions to Space Exploration		Crossing the Rainbow Bridge to Valhalla		Writing: The Long and the Short of it		Creating your Voice		
Cascade 5				Fandom in Daily Life		Biology in SF: The Good, the Bad, and the Ugly		Working on your Craft: Writing as an Evolving Process		Welcome to the Scary World of Horror		How To Run a Fest		Will the Robots Be Our Friends?		The Natural World		
Cascade 6	Fictional Linguistics	Space Propulsion Systems		Independent and Small Press Publishing		Beyond Doctor Who: Other British Sci-Fi		101 Songs Every Filker Should Know		Performance Enhancement		Is Electronic Publishing the Future?		The Medieval Night Sky		Biological and Scientific Accuracy in Your Art		
Cascade 7	Climate Change in the 21st Century	The Comics Format as a Storytelling Device		The Dark Side of Trek		Another Zombie Panel		Tomorrow's World		Gay Characters in Comics		Terraforming 101		Are Angels and Demons the Next Big Monster?		Webcomics		
Cascade 8	European High Fashion of the 14th Century	Stuck on the Surface				Survivor: Pandora		Copyright and You		Bones, House and CSI: Fantasy Masquerading as Reality		Personal Heads-Up Display		Marty and Doc's Final Ride		Art of the Salon		
Cascade 9		Drowning in the Gene Pool		The History of Underwear				Latest Board and Card Games		Artists' Sci-Fi/Fantasy Pictionary				Unusual Fibers		Floozyes, Soiled Doves and Ladies of the Evening		
Cascade 10		Let's Make A Movie: Plan It!				Alternative Energy: It's Political Implications		They're Gonna Put Me in a Spaceship		Vehicles of Self Expression		Did the Revolution of the 60's Succeed?		Geek Parents		The First One is Free!		
Cascade 11 & 12	SCHEDULED GAMING OPENS AT 8AM-11PM (HARD CLOSE AT 1AM)																	
Cascade 13		Origami		Tradition vs. Technology		Steampunk Art		Angels and Demons: Costuming the Divine and the Damned		Medieval Re-Creation and Medieval Re-Enactment Societies		Masquerade Tips		Face Painting Basics		What is the Future Made Of?		
Evergreen 1		Don't Say It, Have the Characters Say It		Medieval Weaponry for Fun and Profit		The Universe is Changing		Are Vampires Just for Tweens?		And They Pay Me for This!		The Large Hadron Collider		Energy Weapons: A Reality Check		Language Fossils		
Evergreen 2		Playing God, Part I: World Building		What is Consciousness?		Build a Better Adventure		Future of Malware		Rolling With the Dice: Role Playing, Pop Culture, and Philosophy		What is D&D?		Underwater Ninja Tigers!		Female Friendly Horror		
Evergreen 3 & 4				Wargaming 101		What if the Singularity Does Not Happen?		Interview with John Cramer		Intellectual Property and Creative Commons				Autograph Session #1				
Olympic 1		Fly Me To the Moon: Fleet Workshop					Cool Summer Movie Stuff!				I Robot		Story Hour				Single Pattern Contest Judging	
Grand Ballroom 2		If All the Computers Stopped Working		Computer Misconceptions in SF Literature and Film						Lazer Tag						Fly Me To the Moon: Test Flight & Competition		
Grand Ballroom 3						Firefly Fanfilm Premier and Cast Panel				Movie Previews				Tricky Pixie In Concert				
Maxies Ballroom																		
Rotunda 2	Open Gaming								Open Gaming				Open Gaming		Open Gaming/Poker Tournament			
Salon			SCAVENGER HUNT		Closed Workshop													
Wing 7 Corridor	Artist's Alley																	
Presidential Suite MAXI'S BAR									Gothic Tea Party with Jillian									